

Prednaska 1

```
% Matlab: více slidy (Martin Trnecka) <https://www.dropbox.com/s/idbyumx5xgi339a/matlab.pdf?dl=1>  
% https://www.dropbox.com/s/idbyumx5xgi339a/matlab.pdf?dl=0
```

```
% Náповěda k příkazům  
% help prikaz  
help sum
```

sum Sum of elements.

`S = sum(X)` is the sum of the elements of the vector `X`. If `X` is a matrix, `S` is a row vector with the sum over each column. For N-D arrays, `sum(X)` operates along the first non-singleton dimension.

`S = sum(X,'all')` sums all elements of `X`.

`S = sum(X,DIM)` sums along the dimension `DIM`.

`S = sum(X,VECDIM)` operates on the dimensions specified in the vector `VECDIM`. For example, `sum(X,[1 2])` operates on the elements contained in the first and second dimensions of `X`.

`S = sum(...,OUTTYPE)` specifies the type in which the sum is performed, and the type of `S`. Available options are:

- 'double' - `S` has class double for any input `X`
- 'native' - `S` has the same class as `X`
- 'default' - If `X` is floating point, that is double or single, `S` has the same class as `X`. If `X` is not floating point, `S` has class double.

`S = sum(...,NANFLAG)` specifies how NaN (Not-A-Number) values are treated. The default is 'includenan':

- 'includenan' - the sum of a vector containing NaN values is also NaN.
- 'omitnan' - the sum of a vector containing NaN values is the sum of all its non-NaN elements. If all elements are NaN, the result is 0.

Examples:

```
X = [0 1 2; 3 4 5]  
sum(X, 1)  
sum(X, 2)
```

```
X = int8(1:20)  
sum(X)           % returns double(210), accumulates in double  
sum(X,'native') % returns int8(127), because it accumulates in  
                 % int8 but overflows and saturates.
```

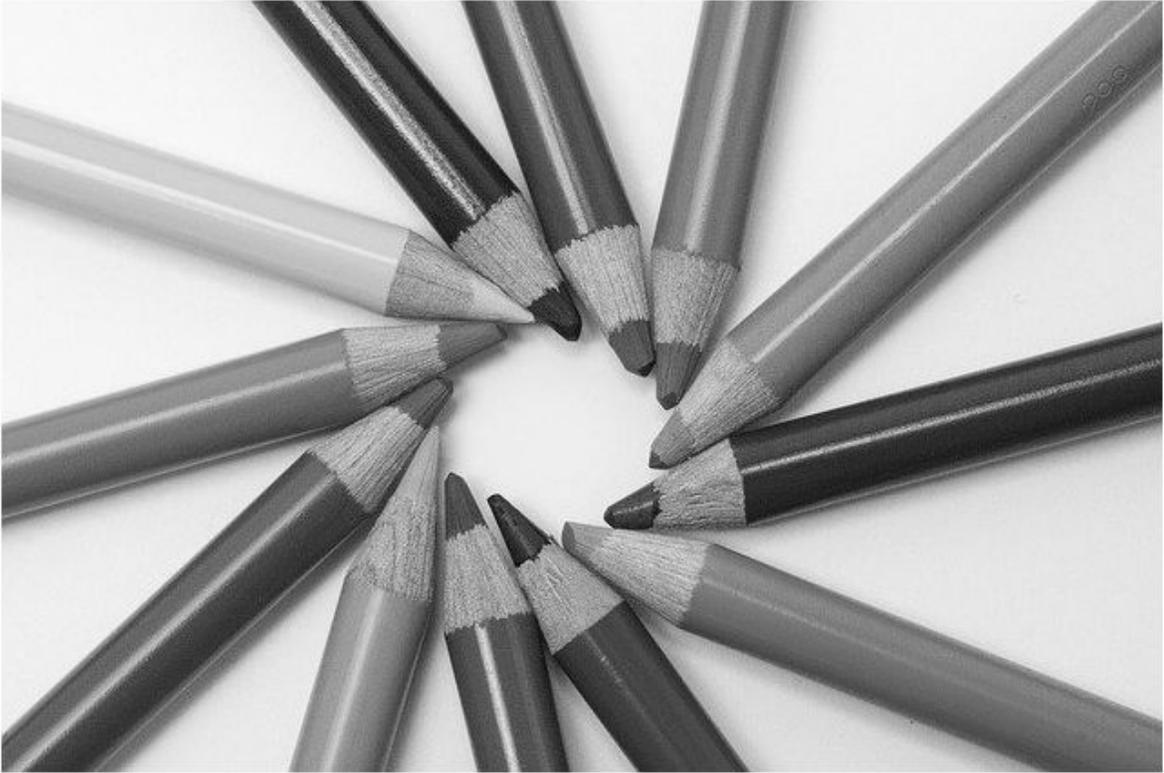
See also `prod`, `cumsum`, `diff`, `accumarray`, `isfloat`.

Documentation for `sum`
Other functions named `sum`

Práce s obrázky

```
% nacteni obrazku  
% imread(cesta);  
I=imread('pastelky_gray.png');
```

```
% zobrazeni obrazku  
% imshow(obrazek);  
imshow(I);
```



roztazeni intenzit (vsechny hodnoty mensi nez low budou nastaveny na 0, vsechny vetsi nez height na 255, a hodnoty mezi low a height budou roztazeny pravidelne mezi 0 a 255 imshow(obrazek, [low,height]); [] na 0 je nastavena nejnižší hodnota a na 255 nejvyšší

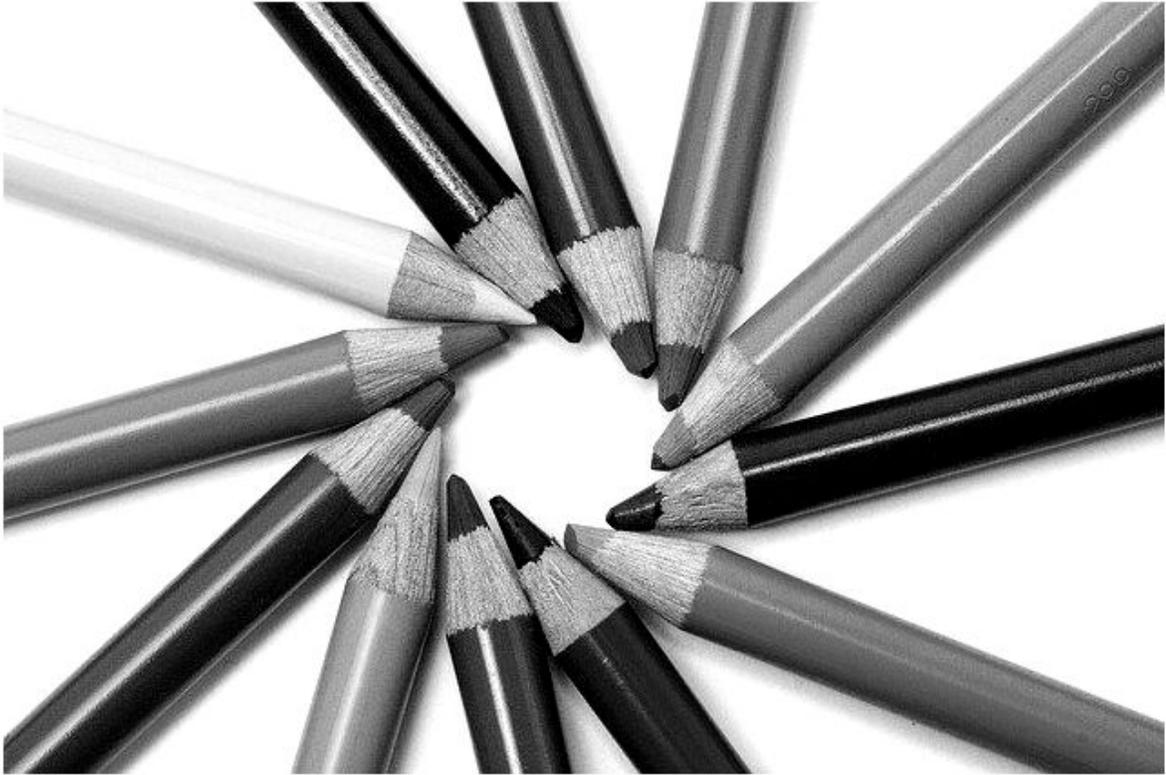
```
low = 48
```

```
low = 48
```

```
high = 212
```

```
high = 212
```

```
imshow(I,[low,height]);
```



hodnota pixelu na souradnicich 1, 1 (funkce display vypise vystup) I(x,y) pozor indexuje se od 1

```
display(I(1,1));
```

```
uint8
```

```
248
```

```
% velikost obrazku, h - vyska obrazku (pocet radku), w - sirka obrazku  
% (pocet sloupcu), o - dimenze urcujici kolik hodnot je potreba k  
% reprezentaci informace o obraze, barevny = 3, sedotonovy = 1)  
% size(promenna)
```

```
[h,w,o] = size(I);  
display(h);
```

```
h = 426
```

```
display(w);
```

```
w = 640
```

```
display(o);
```

```
o = 1
```

```
I_rgb = imread("pastelky.png");  
figure, imshow(I_rgb);
```



```
display(I_rgb(1,1,:));
```

```
1x1x3 uint8 array
```

```
(:,:,1) =
```

```
248
```

```
(:,:,2) =
```

```
248
```

```
(:,:,3) =
```

```
250
```

```
[h,w,o] = size(I);  
display(h);
```

```
h = 426
```

```
display(w);
```

```
w = 640
```

```
display(o);
```

```
o = 1
```

Vytvoreni vyrezu obrazku I(xmin:xmax, ymin:ymin)

```
xmin = 100
```

```
xmin = 100
```

```
xmax = 250
```

```
xmax = 250
```

```
ymin = 100
```

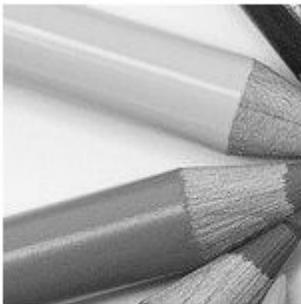
```
ymin = 100
```

```
ymax = 250
```

```
ymax = 250
```

```
J = I(xmin:xmax,ymin:ymin);
```

```
imshow(J);
```

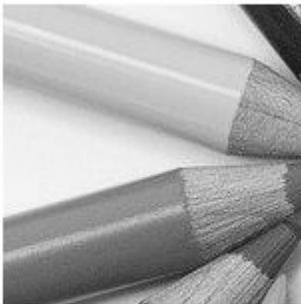


vykresleni vice obrazku do noveho okna figure, imshow()

```
imshow(I);
```



```
figure, imshow(J);
```



vykresleni vice obrazku do jednoho subplot(pocetx, pocety, pozice), imshow()

```
subplot(1,2,1), imshow(I);  
subplot(1,2,2), imshow(J);
```



ulozeni obrazku `imwrite(obrazek,cesta)`

```
imwrite(J,"pastelky_vyrez.png");
```

export obrazku `exportgraphics(objekt,cesta);`

```
imshow(I);  
f = gcf;  
exportgraphics(f,'pastelky.pdf');
```



informace o obrazku `imfinfo(cesta)`

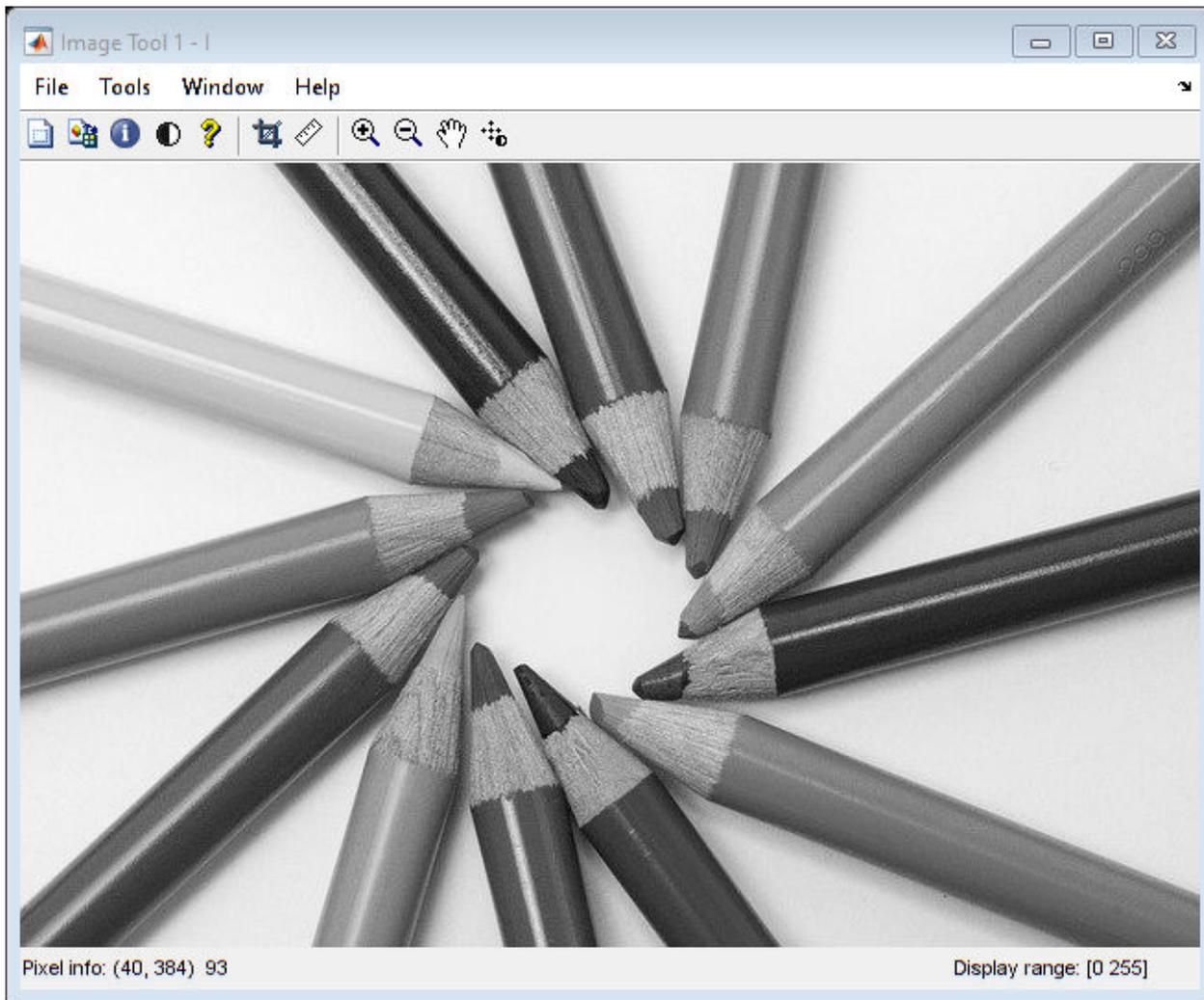
```
imfinfo('pastelky.png')
```

```
ans = struct with fields:  
    Filename: 'C:\Skola\vyuka2022-2023\ZS\POGR\matlab\pr1\pastelky.png'  
    FileModDate: '01-Mar-2022 19:16:55'  
    FileSize: 449411  
    Format: 'png'  
    FormatVersion: []  
    Width: 640
```

```
      Height: 426
      BitDepth: 24
      ColorType: 'truecolor'
FormatSignature: [137 80 78 71 13 10 26 10]
      Colormap: []
      Histogram: []
      InterlaceType: 'none'
      Transparency: 'none'
SimpleTransparencyData: []
      BackgroundColor: []
      RenderingIntent: []
      Chromaticities: []
      Gamma: []
      XResolution: []
      YResolution: []
      ResolutionUnit: []
      XOffset: []
      YOffset: []
      OffsetUnit: []
      SignificantBits: []
      ImageModTime: '1 Mar 2022 18:16:55 +0000'
      Title: []
      Author: []
      Description: []
      Copyright: []
      CreationTime: []
      Software: []
      Disclaimer: []
      Warning: []
      Source: []
      Comment: []
      OtherText: []
```

interaktivni prostredi pro praci s obrazky napriklad mereni vzdalenosti, prohlizeni hodnot jednotlivych obrazku

```
imtool(I);
```



cyklus for

```
for i = 1 : 10
    display(i);
end
```

```
i = 1
i = 2
i = 3
i = 4
i = 5
i = 6
i = 7
i = 8
i = 9
i = 10
```

cyklus while

```
i = 1;
while(i <= 10)
    display(i);
```

```
    i = i+1;
end
```

```
i = 1
i = 2
i = 3
i = 4
i = 5
i = 6
i = 7
i = 8
i = 9
i = 10
```

vetveni

```
i = 20
```

```
i = 20
```

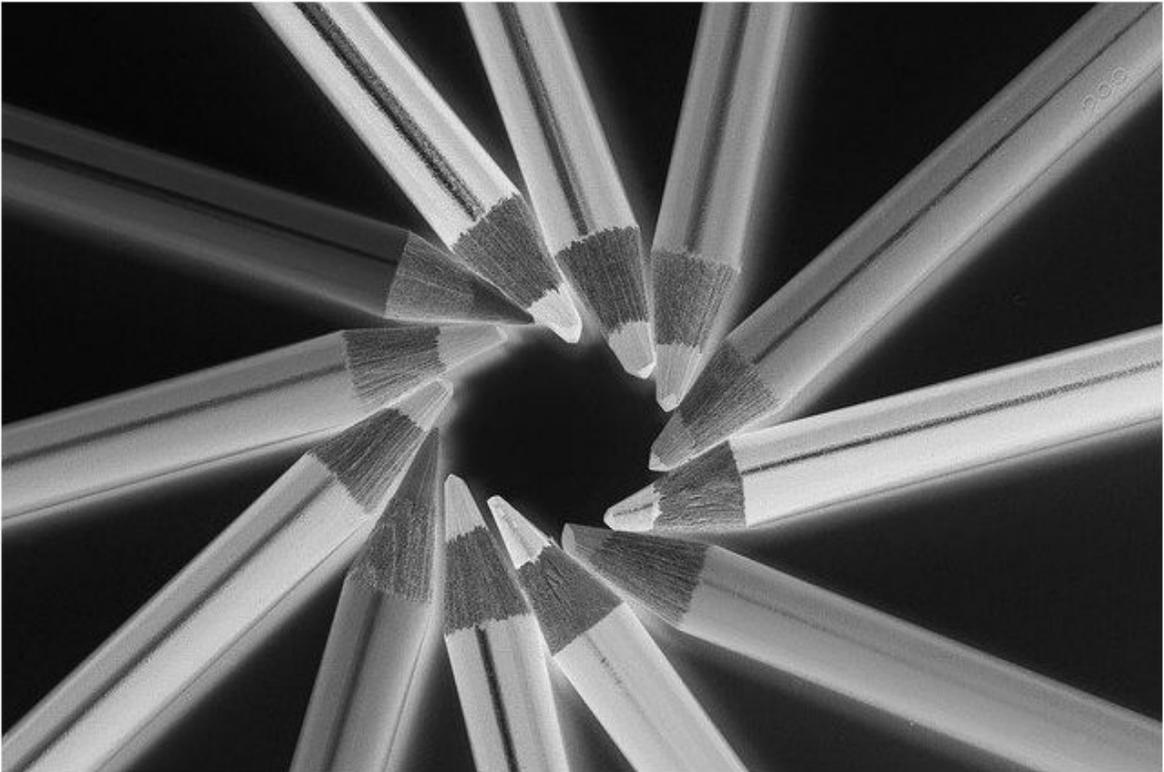
```
if (i > 0)
    display('vetsi');
else
    display('mensi');
end
```

```
vetsi
```

pruchod obrazku pixel po pixelu (2 vnorene cykly)

```
for i = 1:h
    for j = 1:w
        L = 255-I;
    end
end

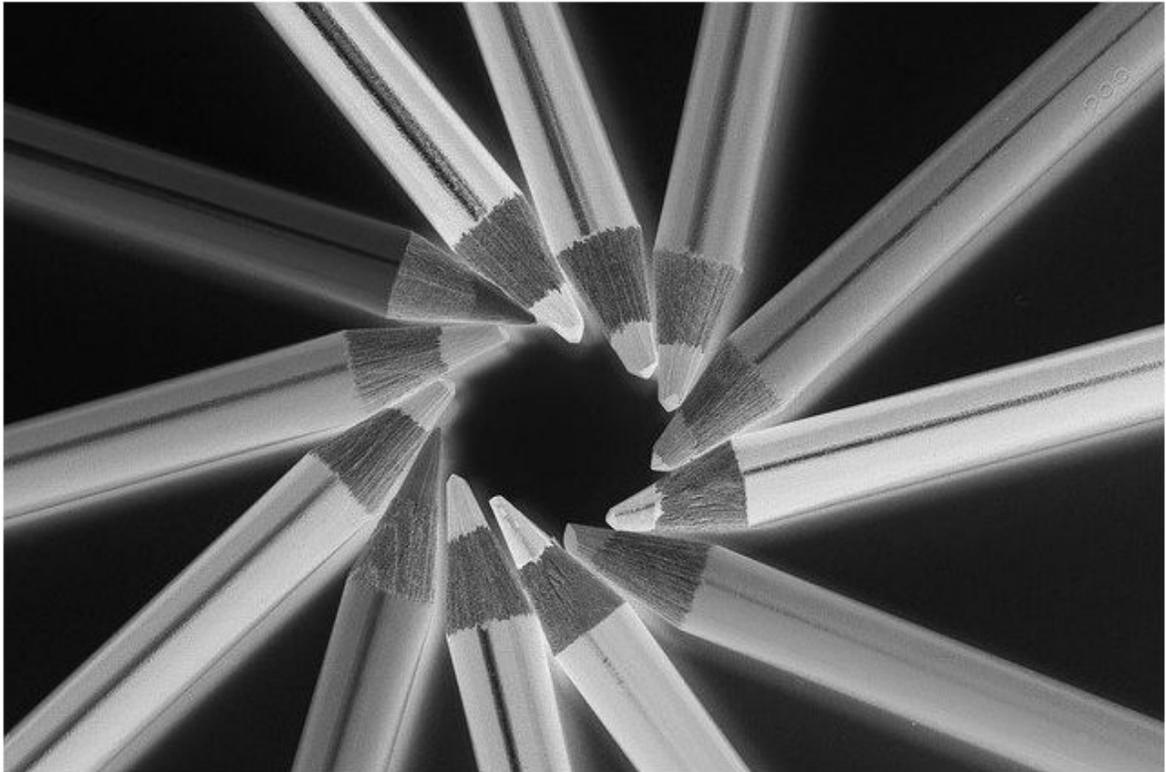
figure, imshow(L);
```



funkce

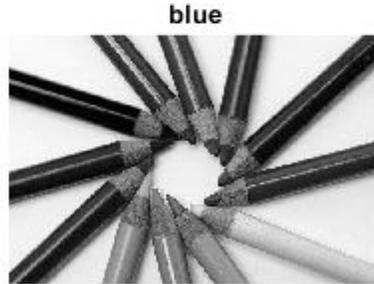
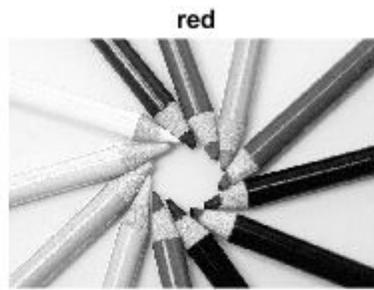
```
% function I2 = negativ(I)
% %NEGATIV Summary of this function goes here
% % Detailed explanation goes here
%
%         I2 = 255 - I;
%
% end

M = negativ(I);
imshow(M);
```



Zobrazení jednotlivých složek obrazku

```
figure;  
subplot(2,2,1), imshow(I_rgb);  
subplot(2,2,2), imshow(I_rgb(:,:,1));  
title('red');  
subplot(2,2,3), imshow(I_rgb(:,:,2));  
title('green');  
subplot(2,2,4), imshow(I_rgb(:,:,3));  
title('blue');
```



RGB to GRAY

```
figure, subplot(1,3,1), imshow(I_rgb);
```

```
% prumerovanim slozek
```

```
gray1 = (1/3)*I_rgb(:,:,1) + (1/3)*I_rgb(:,:,2) + (1/3)*I_rgb(:,:,3);  
subplot(1,3,2), imshow(gray1,[]);
```

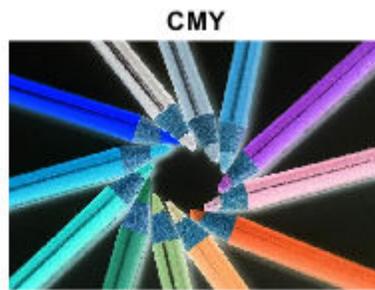
```
% vazeny prumer
```

```
gray2 = rgb2gray(I_rgb);  
subplot(1,3,3), imshow(gray2,[]);
```



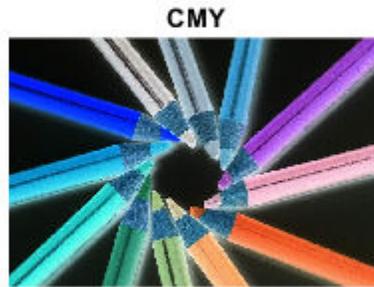
RGB to CMY

```
I_cmy = rgb2cmy(I_rgb);  
%I = 255 - I2;  
I_rgb2 = cmy2rgb(I_cmy);  
  
figure, subplot(2,2,1), imshow(I_rgb);  
title('RGB');  
subplot(2,2,2), imshow(I_cmy);  
title('CMY');  
subplot(2,2,3), imshow(I_rgb2);  
title('RGB');
```



CMY to RGB

```
I_rgb = imcomplement(I_cmy);  
%I = 255 - I2;  
  
figure, subplot(1,2,1), imshow(I_rgb);  
title('RGB');  
subplot(1,2,2), imshow(I_cmy);  
title('CMY');
```



CMYK

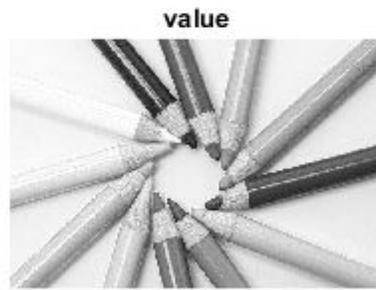
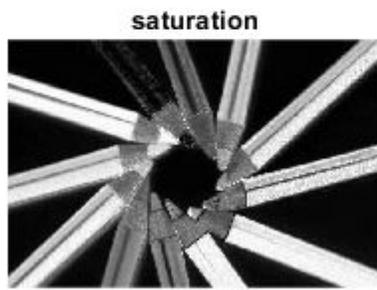
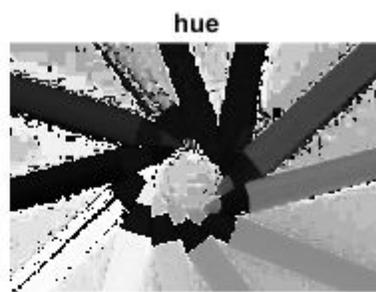
```
% vytvoreni transformace
% pro vice informaci, jake transformace je mozne vytvorit pouzijte:
% help makecform
C = makecform('srgb2cmyk');    %srgb (standard rgb) to cmyk

% aplikace transformace
I_cmyk= applycform(I_rgb,C);
```

RGB to HSV

```
I_hsv = rgb2hsv(I_rgb);

figure, subplot(2,2,1), imshow(I_rgb);
title('RGB');
subplot(2,2,2), imshow(I_hsv(:,:,1));
title('hue');
subplot(2,2,3), imshow(I_hsv(:,:,2));
title('saturation');
subplot(2,2,4), imshow(I_hsv(:,:,3));
title('value');
```



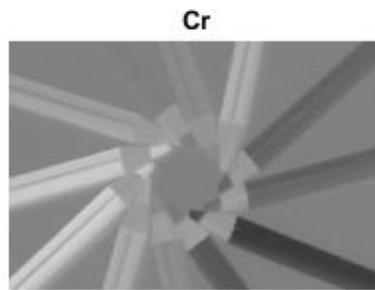
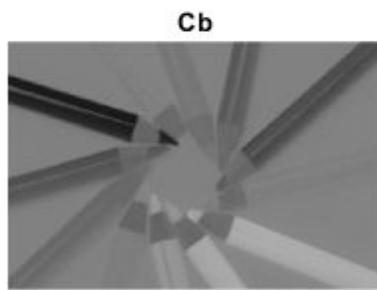
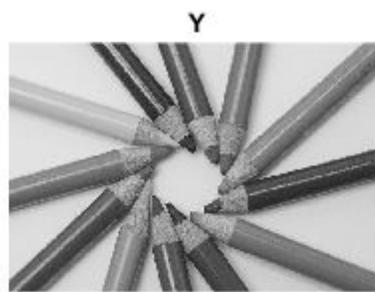
HSV to RGB

```
I_rgb2 = hsv2rgb(I_hsv);  
figure, imshow(I_rgb2);
```



RGB to YCbCr

```
I_ycbr = rgb2ycbr(I_rgb);  
  
figure, subplot(2,2,1), imshow(I_rgb);  
title('RGB');  
subplot(2,2,2), imshow(I_ycbr(:,:,1));  
title('Y');  
subplot(2,2,3), imshow(I_ycbr(:,:,2));  
title('Cb');  
subplot(2,2,4), imshow(I_ycbr(:,:,3));  
title('Cr');
```



YCbCr to RGB

```
I_rgb2 = ycbcr2rgb(I_ycbcr);  
figure, imshow(I_rgb2);
```

